Concepts: definition of polynomial functions, linear functions (three representations), transformation of y = x to get y = mx + b, quadratic functions (axis of symmetry, vertex, x-intercepts), transformations of $y = x^2$ to get vertex form $y = a(x - h)^2 + k$, sketches.

Polynomial Functions

Let n be a nonnegative integer and let $a_0, a_1, \ldots, a_{n-1}, a_n$ be real numbers with $a_n \neq 0$. The function given by

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

is a polynomial function of degree n. The leading coefficient is a_n .

Linear Functions

Linear functions are discussed in Sections P.3 and P.4 in the prerequisites.

Three different ways of writing the equation of a line:

- slope-intercept form, where m and y-intercept (0, b) are given: y = mx + b.
- slope-point form, where m and point on the line (x_1, y_1) are given: $y y_1 = m(x x_1)$. (CALCULUS)
- point-point form, where two points on the line (x_1, y_1) and (x_2, y_2) are given: $y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1)$, which is sometimes written as $\frac{y - y_1}{y_2 - y_1} = \frac{x - x_1}{x_2 - x_1}$.

Choose one of the above to work with depending on what information you are given. I suggest memorizing all three formulas, although you could always work from y = mx + b if you like.

Basic Function: Identity Function f(x) = x

This is a linear function with slope m = 1 and y-intercept 0.

Transformations of Identity Function

Basic function: y = xVertical stretch of m units (m > 1): y = mxShift up b units (b > 0): y = mx + b.



Example Write an equation for the linear function f such that f(-1) = 2 and f(3) = -2.

The two points the function must pass through are $(x, f(x)) = (-1, 2) = (x_0, y_0)$, and $(x, f(x)) = (3, -2) = (x_1, y_1)$. The linear function is given by y = f(x) = ax + b, or in point slope form by $y - y_1 = m(x - x_1)$. The slope of the line is m = a = rise/run = (2 - (-2))/(-1 - 3) = 4/(-4) = -1. Use the point-slope form of the line $y - (-2) = (-1)(x - 3) \longrightarrow y = -x + 3 - 2 = -x + 1$. The linear function is given by f(x) = -x + 1.

Alternate solution:

The two points the function must pass through are $(x, f(x)) = (-1, 2) = (x_0, y_0)$, and $(x, f(x)) = (3, -2) = (x_1, y_1)$. The linear function is given by y = f(x) = ax + b, or in point-point form by $\frac{y - y_1}{x - x_1} = \frac{y_0 - y_1}{x_0 - x_1}$.

$$\frac{y - y_1}{x - x_1} = \frac{y_0 - y_1}{x_0 - x_1}$$

$$\frac{y - (-2)}{x - 3} = \frac{2 - (-2)}{-1 - 3}$$

$$\frac{y + 2}{x - 3} = -1$$

$$y + 2 = -(x - 3)$$

$$y = -x + 3 - 2 = -x + 1$$

The linear function is given by f(x) = -x + 1.

Quadratic Functions

A quadratic function is a polynomial of degree 2, $y = ax^2 + bx + c$.

It takes three points to determine the three constants a, b, and c in a quadratic function.

Quadratic functions are described by their axis of symmetry and <u>vertex</u>.

Basic Function: Squaring Function $f(x) = x^2$

Domain: $x \in \mathbb{R}$ Range: $y \in [0, \infty)$ Continuity: continuous for all xIncreasing-decreasing behaviour: decreasing for x < 0, increasing for x > 0Symmetry: even (axis of symmetry is the line x = 0) Boundedness: bounded below Local Extrema: minimum at (0,0) (the vertex) Horizontal Asymptotes: none Vertical Asymptotes: none End behaviour: $\lim_{x \to \infty} x^2 = \infty$ and $\lim_{x \to -\infty} x^2 = \infty$

Transformations of Squaring Function

Basic function: $y = x^2$ Shift right by h units (h > 0): $y = (x - h)^2$ Stretch vertically by a units (a > 1): $y = a(x - h)^2$ Shift up k units (k > 0): $y = a(x - h)^2 + k$.



The Vertex Form

The form $f(x) = a(x-h)^2 + k$ is called the <u>vertex form</u> for a quadratic function.

The vertex of the parabola is (h, k).

The axis of symmetry is x = h.

If a > 0, the parabola opens up, if a < 0 the parabola opens down.

x-intercepts

The x-intercepts of the quadratic function are found from the solution to the quadratic equation: $f(x) = ax^2 + bx + c = 0$, which can be determined using completing the square (c.f. page 46) as

x-intercepts =
$$\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$
.

Example Find the axis of symmetry and vertex of the quadratic function $f(x) = 3x^2 + 5x - 4$ by writing in the vertex form. Then find the x-intercepts and sketch the function.

To solve this problem we need to write the quadratic function in vertex form. We can do this by completing the square.

$$3x^{2} + 5x = 3\left(x^{2} + \frac{5}{3}x\right)$$

$$= 3\left(x^{2} + \frac{5}{3}x + \left(\frac{5}{6}\right)^{2}\right) - 3\left(\frac{5}{6}\right)^{2}$$

$$= 3\left(x + \frac{5}{6}\right)^{2} - \frac{75}{36}$$

$$f(x) = 3x^{2} + 5x - 4$$

$$= 3\left(x + \frac{5}{6}\right)^{2} - \frac{75}{36} - 4$$

$$= 3\left(x + \frac{5}{6}\right)^{2} - \frac{75}{36} - \frac{144}{36}$$

$$= 3\left(x + \frac{5}{6}\right)^{2} - \frac{219}{36}$$

$$= 3\left(x - \left(-\frac{5}{6}\right)\right)^{2} - \frac{73}{12}$$

From this form we can identify the vertex as (-5/6, -73/12), and the axis of symmetry as x = -5/6. The quadratic function opens up since the leading coefficient is 3 > 0.

The x-intercepts are found using the quadratic formula to solve $3x^2 + 5x - 4 = 0$, or since we have the vertex form we can get them directly:

$$3\left(x+\frac{5}{6}\right)^{2} - \frac{73}{12} = 0$$

$$\left(x+\frac{5}{6}\right)^{2} = \frac{73}{36}$$

$$x+\frac{5}{6} = \pm\sqrt{\frac{73}{36}}$$

$$x = -\frac{5}{6} \pm \frac{\sqrt{73}}{6}$$

$$= \frac{-5 \pm \sqrt{73}}{6}$$



The Average Rate of Change

The average rate of change of the linear function f(x) = mx + b over the interval (x, x + h) is the slope m.

average rate of change
$$=\frac{f(x+h)-f(x)}{h}=\frac{(m(x+h)+b)-(mx+b)}{h}=\frac{mx+mh+b-mx-b}{h}=\frac{mh}{h}=m.$$

The average rate of change here does not depend on the interval (x, x + h).

The average rate of change of the quadratic function $f(x) = ax^2 + bx + c$ on the interval (x, x + h) is:

average rate of change
$$= \frac{f(x+h) - f(x)}{h} = \frac{(a(x+h)^2 + b(x+h) + c) - (ax^2 + bx + c)}{h}$$
$$= \frac{ax^2 + ah^2 + 2ahx + bx + bh + e - ax^2 - bx - e}{h}$$
$$= \frac{ah^2 + 2ahx + bh}{h} = \frac{\hbar(ah + 2ax + b)}{\hbar} = ah + 2ax + b$$

Notice that the average rate of change here depends on the interval (x, x + h).