

## Review

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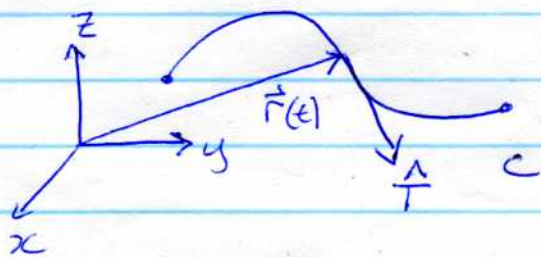
Things you must know:

### Curves

$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$   $a \leq t \leq b$  parameterizes a curve.

$$\frac{ds}{dt} = |\vec{r}'(t)| \quad \Rightarrow \quad ds = |\vec{r}'(t)| dt$$

$$\frac{d\vec{r}}{ds} = \hat{T} \quad \Rightarrow \quad d\vec{r} = \hat{T} ds$$



Although  $\hat{n}$  appears in formulas involving integrals over  $C$ , you don't need  $\hat{n}$  to evaluate them!

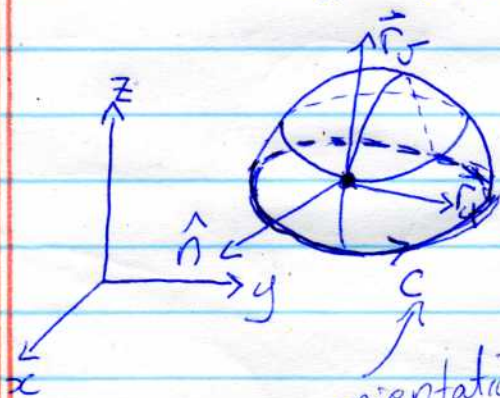
$$d\vec{r} = \frac{d\vec{r}}{dt} dt$$

### Surfaces

$\vec{r}(u,v) = \langle x(u,v), y(u,v), z(u,v) \rangle$   $(u,v) \in D$   
parameterizes a surface.

$$d\vec{\sigma} = |\vec{r}_u \times \vec{r}_v| du dv$$

$$\hat{n} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$$



Closed surface has positive orientation if  $\hat{n}$  point outward

orientation determined by right hand rule with  $\hat{n}$ .



## del operators

(2)

$\vec{F} = \langle M, N, P \rangle$  vector field  
 $f$  scalar

$\nabla = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle$  del vector operator

$\text{grad } f = \nabla f = \langle f_x, f_y, f_z \rangle$

$\text{div } \vec{F} = \nabla \cdot \vec{F} = M_x + N_y + P_z$

$\text{curl } \vec{F} = \nabla \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ M & N & P \end{vmatrix}$

If  $\vec{F} = \nabla f$ , then

$\vec{F}$  is conservative

F.T.L.I.:  $\int_A^B \nabla f \cdot d\vec{r} = f(B) - f(A)$

curve  $c: \vec{r}(t), t=a$  to  $t=b$ :  $\int_c f(x,y,z) ds = \int_a^b f(\vec{r}(t)) |\vec{r}'(t)| dt$

surface  $S: \vec{r}(u,v) (u,v) \in D$ : Area of Surface =  $\iint_S d\vec{r} = \iint_D |\vec{r}_u \times \vec{r}_v| du dv$

$\iint_S G(x,y,z) d\vec{r} = \iint_D G(\vec{r}(u,v)) |\vec{r}_u \times \vec{r}_v| du dv$

## Parameterizations

- Critical! Especially important are polar, spherical, cylindrical, and being able to create your own.



$$\underline{\text{Circulation} = \oint_C \vec{F} \cdot d\vec{r}}$$

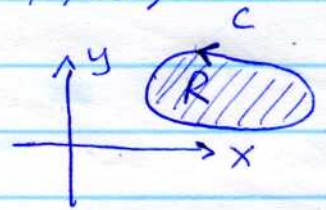
(3)

$\mathbb{R}^3$  (or  $\mathbb{R}^2$ ) use  $\vec{F} = \langle M, N, P \rangle$  and  $C: \vec{r}(t)$  to evaluate as line integral:

$$\text{circ} = \oint_C M dx + N dy + P dz \quad (\text{write everything in } t)$$

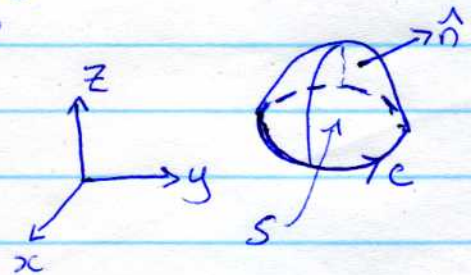
$\mathbb{R}^2$  use  $\vec{F} = \langle M, N \rangle$  and  $R$ : region enclosed by curve  $C$  in  $xy$  plane (ccw) to evaluate using Green's theorem: (write  $\vec{F} = \langle M, N, 0 \rangle$ )

$$\text{circ} = \iint_R (\nabla \times \vec{F}) \cdot \hat{k} \, dx dy$$



$\mathbb{R}^3$  use  $\vec{F} = \langle M, N, P \rangle$  and  $S$ : surface bounded by  $C$  with positive orientation to evaluate using Stokes' Theorem:

$$\text{circ} = \iint_S (\nabla \times \vec{F}) \cdot \hat{n} \, d\vec{r}$$





$$\underline{\text{Flux in } \mathbb{R}^2 = \oint_C \vec{F} \cdot \hat{n} ds}$$

(4)

Use  $\vec{F} = \langle M, N \rangle$  and  $C: \vec{r}(t)$  to evaluate as a line integral:

$$\text{flux} = \oint_C M dy - N dx \quad (\text{write everything in } t)$$

Use  $\vec{F} = \langle M, N \rangle$  and  $R$ : region enclosed by curve  $C$  with ccw orientation in  $xy$ -plane to evaluate using Green's theorem:

$$\text{flux} = \iint_R \nabla \cdot \vec{F} dx dy \quad (\text{double integral})$$

$$\underline{\text{Flux in } \mathbb{R}^3 = \iint_S \vec{F} \cdot \hat{n} d\sigma}$$

Use  $\vec{F} = \langle M, N, P \rangle$  and  $R$ : region over which  $u, v$  range to define  $S$  to evaluate as a surface integral:

$$\text{flux} = \iint_R \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) du dv \quad (\text{make sure } \vec{r}_u \times \vec{r}_v \text{ gives correct normal})$$

Use  $\vec{F} = \langle M, N, P \rangle$  and  $E$ : region which is bounded by  $S$  with positive orientation to evaluate using Divergence theorem:

$$\text{flux} = \iiint_E \nabla \cdot \vec{F} dV \quad (\text{triple integral})$$



Problems are from Stewart, Multivariable Calculus, 4<sup>th</sup> ed.

17.8.4 Use Stokes' Theorem to evaluate  $\iint_S \text{curl } \vec{F} \cdot \hat{n} \, d\vec{r}$

Ans:  $-4\pi$  if  $\vec{F} = \langle x + \tan^{-1}(yz), y^2z, z \rangle$  and  $S$  is the part of the hemisphere  $x = \sqrt{9 - y^2 - z^2}$  that lies inside the cylinder  $y^2 + z^2 = 4$  oriented in the direction of the positive  $x$ -axis.

17.8.6 Use Stokes' Theorem to evaluate  $\iint_S \text{curl } \vec{F} \cdot \hat{n} \, d\vec{r}$

Ans:  $0$  if  $\vec{F} = \langle xy, e^z, xy^2 \rangle$  and  $S$  consists of the pyramid with vertices  $(0,0,0)$ ,  $(1,0,0)$ ,  $(0,0,1)$ ,  $(1,0,1)$  and  $(0,1,0)$  that lie to the right of the  $xz$ -plane, with positive orientation.

Hint: Use the fact that

$$\iint_{S_1} \text{curl } \vec{F} \cdot \hat{n} \, d\vec{r} = \oint_C \vec{F} \cdot d\vec{r} = \iint_{S_2} \text{curl } \vec{F} \cdot \hat{n} \, d\vec{r}$$

to come up with a simpler region  $S_2$  that has the same boundary as  $S$  to integrate over.

17.9.22 Use the Divergence Theorem to evaluate

Ans:  $\frac{4\pi}{3}$

$$\iint_S (zx + zy + z^2) \, d\vec{r}$$

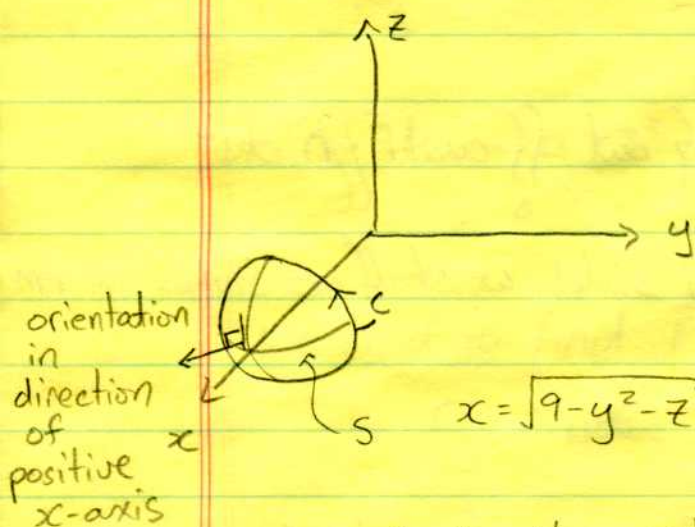
Challenge Problem!

where  $S$  is the sphere  $x^2 + y^2 + z^2 = 1$ .



17.8.4

$$\vec{F}(x, y, z) = (x + \tan^{-1} yz) \hat{i} + y^2 z \hat{j} + z \hat{k}$$



Stokes' Theorem:

$$\iint_S \text{curl } \vec{F} \cdot \hat{n} \, d\vec{r} = \oint_C \vec{F} \cdot d\vec{r}$$

where  $C$  is a space curve which is the boundary of  $S$ .

$$x = \sqrt{9 - y^2 - z^2} \quad \text{with} \quad y^2 + z^2 \leq 4$$

$C$  is the intersection of the cylinder and sphere:

$$x = \sqrt{9 - 4} = \sqrt{5} \quad ; \quad y^2 + z^2 = 4$$

Parameterization of  $C$ :

$$\begin{aligned} x &= \sqrt{5} & \vec{r}(t) &= \langle x, y, z \rangle \\ y &= 2 \cos t & &= \langle \sqrt{5}, 2 \cos t, 2 \sin t \rangle \\ z &= 2 \sin t & 0 \leq t &\leq 2\pi \end{aligned}$$

$$\vec{F}(\vec{r}(t)) = \langle \sqrt{5} + \tan^{-1}(4 \cos t \sin t), 8 \cos^2 t \sin t, 2 \sin t \rangle$$

$$\vec{r}'(t) = \langle 0, -2 \sin t, 2 \cos t \rangle$$

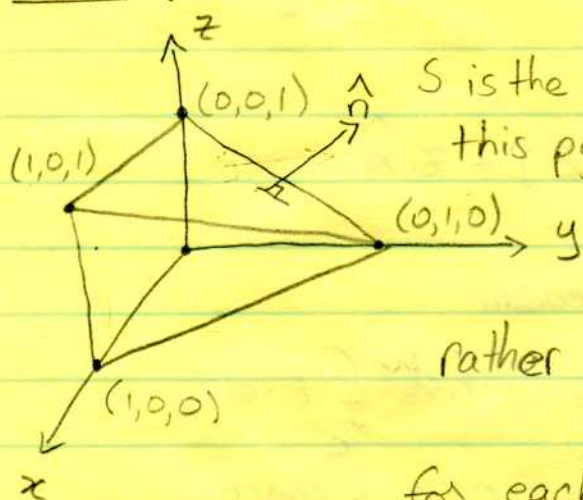
$$\oint_C \vec{F} \cdot d\vec{r} = \int_0^{2\pi} \vec{F} \cdot \vec{r}'(t) \, dt$$

$$= \int_0^{2\pi} (-16 \cos^2 t \sin^2 t + 4 \cos t \sin t) \, dt$$

$$= -4\pi$$



17.8.6



$S$  is the 4 sides of this pyramid.

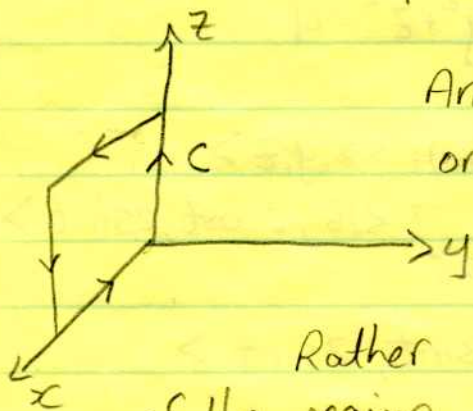
orientation; direction of positive  $y$ -axis.

rather than working out  $\iint_S \text{curl } \vec{F} \cdot \hat{n} \, dA$

for each of the 4 sides, we shall use Stokes' Theorem.

$$\iint_S \text{curl } \vec{F} \cdot \hat{n} \, dA = \oint_c \vec{F} \cdot d\vec{r}$$

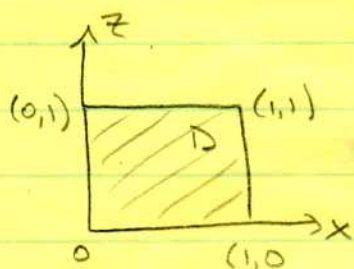
where  $c$  is a boundary curve of  $S$ . This boundary curve is the square region:



And the orientation is required by the orientation of the pyramid.

Rather than working out  $\oint_c \vec{F} \cdot d\vec{r}$  on the 4 sides of the region, we can use Green's Theorem

$$\oint_c \vec{F} \cdot d\vec{r} = \iint_D \text{curl } \vec{F} \cdot \hat{j} \, dA \quad (\text{or, reuse Stokes' Theorem})$$



$$D = \{(x, y, z) \mid 0 \leq x \leq 1, 0 \leq z \leq 1, y = 0\}$$

$$= \iint_D \langle e^z, 0, -x \rangle \cdot \langle 0, 1, 0 \rangle \, dA$$

$$= \iint_D 0 \, dA$$

$$= 0$$

$$\text{curl } \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xy & e^z & xy^2 \end{vmatrix} = \langle 2xy - e^z, -y^2 + 0, 0 - x \rangle$$

$$= \langle e^z, 0, -x \rangle \text{ on } D [y=0]$$



17.9.22

$$\iint_S \vec{F} \cdot \hat{n} d\sigma = \iiint_E \operatorname{div} \vec{F} dV$$

$E$  is volume  
with surface boundary  $S$ .

$$\iint_S (zx + zy + z^2) d\sigma \quad \text{where } S \text{ is sphere } x^2 + y^2 + z^2 = 1$$

We need to find  $\vec{F}$  such that

$$\iint_S \vec{F} \cdot \hat{n} d\sigma = \iint_S \vec{F} \cdot \hat{n} d\sigma = \iint_S (zx + zy + z^2) d\sigma$$

$$\vec{F} \cdot \hat{n} = zx + zy + z^2$$

$$S: x^2 + y^2 + z^2 = 1 \quad \begin{array}{ll} x = \sin\phi \cos\theta & 0 \leq \theta \leq 2\pi \\ y = \sin\phi \sin\theta & 0 \leq \phi \leq \pi \\ z = \cos\phi & \end{array}$$

$$\vec{r}(\theta, \phi) = \langle \sin\phi \cos\theta, \sin\phi \sin\theta, \cos\phi \rangle$$

$$\vec{r}_\theta = \langle -\sin\phi \sin\theta, \sin\phi \cos\theta, 0 \rangle$$

$$\vec{r}_\phi = \langle \cos\phi \cos\theta, \cos\phi \sin\theta, -\sin\phi \rangle$$

$$\vec{r}_\theta \times \vec{r}_\phi = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -\sin\phi \sin\theta & \sin\phi \cos\theta & 0 \\ \cos\phi \cos\theta & \cos\phi \sin\theta & -\sin\phi \end{vmatrix} = \langle -\sin^2\phi \cos\theta, -\sin^2\phi \sin\theta, -\sin\phi \cos\phi \rangle$$

$$\begin{aligned} |\vec{r}_\theta \times \vec{r}_\phi| &= \sqrt{\sin^4\phi \cos^2\theta + \sin^4\phi \sin^2\theta + \sin^2\phi \cos^2\phi} \\ &= \sin^3\phi \end{aligned}$$

$$\hat{n} = \frac{\vec{r}_\theta \times \vec{r}_\phi}{\sin^3\phi} = \langle -\sin\phi \cos\theta, -\sin\phi \sin\theta, -\cos\phi \rangle$$

inward normal! Convention says closed surface has outward normal



$$\begin{aligned}\vec{F} \cdot \hat{n} &= 2\sin\phi\cos\theta + 2\sin\phi\sin\theta + \cos^2\phi \\ &= \vec{F} \cdot \langle +\sin\phi\cos\theta, +\sin\phi\sin\theta, +\cos\phi \rangle\end{aligned}$$

$$\begin{aligned}\Rightarrow \vec{F} &= \langle +2, +2, +\cos\phi \rangle \\ &= \langle +2, +2, +z \rangle\end{aligned}$$

Aside: We need  $\nabla \cdot \vec{F}$ , and we only know it in cartesian coordinates. You can work out expressions for  $\nabla$  and  $\nabla^2$  in other coordinate systems.

$$\begin{aligned}\nabla \cdot \vec{F} &= \frac{\partial}{\partial x}(2) + \frac{\partial}{\partial y}(2) + \frac{\partial}{\partial z}(z) \\ &= 1\end{aligned}$$

$$\begin{aligned}\text{So } \iint_S (2x+2y+z^2) d\vec{a} &= \iint_S \vec{F} \cdot \hat{n} d\vec{a} \\ &= \iiint_E \nabla \cdot \vec{F} dV \\ &= \iiint_E dV \\ &= \text{Volume of unit sphere} \\ &= \frac{4\pi}{3}\end{aligned}$$