Steps towards teaching the Clojure programming language in an introductory CS class

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Outline

1. Overview of Clojure
2. Technical challenges of teaching Clojure as the first language
3. Approaches to teaching Clojure to beginners
4. Conclusions
What is Clojure?

- Clojure is a LISP.
- Designed to support concurrency.
- Provides multiple immutable persistent data structures (lists, vectors, hash maps, sets, etc.).
- Runs on the JVM, fully integrated with Java.
- Provides REPL (Read Eval Print Loop).
Why the popularity?

- Elegant.
- Efficient (fast bytecode, efficient implementation of data structures).
- Convenient and safe efficient multi-threading.
- Integrates with Java.
Why Clojure in intro CS courses?

- It’s a real-life language done well.
- Introduces multiple data structures; abstraction vs implementation.
- Can be used in later courses (concurrency, interoperability with Java, purely functional data structures).
- Can be easily parallelize on multiple cores (no locking, only a tiny change to the program).
- Has a large friendly community (online resources, google groups, open source projects, meetups) - easy to continue on your own.
- Rapidly increasing demand in industry.
Clojure at UMM

- UMM (University of Minnesota, Morris) is an undergrad-only liberal arts campus of UMN, has a small, very active CS department.
- Included Clojure in upper-division courses (concurrency, functional programming).
- Introductory course focuses on problem solving and key concepts, e.g. abstraction, recursion.
- Current project: use Clojure in introductory class.
A need for a beginner-friendly development environment:

- Text editor.
- Project manager.
- Error handling.
- Some functions behave unexpectedly for beginners.
Development environment: text editor

Currently there are very few options for a text editor for beginner programmers.

What doesn’t work:

- Emacs, vim (too complicated for beginners).
- Eclipse plugin Counterclockwise (too large).
- Clojure-specific text editors: Clooj, Catnip (too unstable).

What we would like eventually:

- Light Table: a text editor based on functions, not files; instant evaluation, etc. Still in development.

What we are using:

- jEdit with LISP/Clojure plugins.
Development environment: project setup

Clojure projects are managed by a tool called leiningen. We need to include beginner-friendly error handling and functions. Program code can be written in a file or typed into REPL.

We are developing a leiningen plugin for creating and running student projects (work in progress).
Error handling

- Clojure error messages are Java exceptions.
- Come with many lines of stack trace.
- Refer to Java types. For example, `(cons 2 3)` causes: `IllegalArgumentException` Don’t know how to create ISeq from: `java.lang.Long`
- We use `try/catch` to catch exceptions and transform them.
- We “filter” stack trace, leaving only student’s code.
- We replace types with beginner-friendly ones and rephrase error messages.
Error handling: examples

Code: (5 6)
Original:
java.lang.ClassCastException: java.lang.Long cannot be cast to clojure.lang.IFn
Transformed:
Error: Attempted to use a number, but a function was expected.

Code: ([1 3 2] 5) (trying to access an element at index 5 in a 3-element vector).
Original:
java.lang.IndexOutOfBoundsException
Transformed:
Error: An index in a sequence is out of bounds
Error handling: work in progress

Current work in progress:

- Provide error handling for code typed in REPL.
- Handle compilation errors.
- Developing leiningen plugin to run all student code (file and REPL) inside try/catch.
- Provide hints and examples for error messages ("perhaps you swapped the order of arguments?")
Collections vs sequence abstraction

Clojure collections (lists, vectors, hash maps, sets, etc.):
- ...are stored in a way that optimizes their intended use.
  - lists have constant access time to the beginning and linear to the end.
  - vectors are shallow trees, provide logarithmic access to any position.
- ...have a few functions specialized to a collection type, e.g. `conj` that returns a collection of the same type with a new element added.
  - lists: `(conj '(2 3 1) 4)` results in a list `(4 2 3 1)`.

The difference in behavior is likely to be confusing to beginners.
Collections vs sequence abstraction (cont.)

Sequences are an abstraction for a number of elements (possibly infinite) in a specific order.

- Most Clojure functions work on sequences and return sequences (e.g. map).
- It is easier for beginners to program in a collection-independent (i.e. abstract) way.
- We provide several functions that work in a collection-independent way. They return sequences (look like lists):
  - `(add-first '(2 3 1) 4)` results in a sequence `(4 2 3 1)`.
  - `(add-first [2 3 1] 4)` results in a sequence `(4 2 3 1)`.
  - `(add-last '(2 3 1) 4)` results in a sequence `(2 3 1 4)`.
  - `(add-last [2 3 1] 4)` results in a sequence `(2 3 1 4)`.
Collections vs sequence abstraction (example)

Define a function to reverse a sequence, using `reduce` (fold).
Note: `defn` = define function, `fn` = anonymous function (lambda), ’() = empty list, [] = empty vector.

;; works because `conj` adds to the beginning of a list
(defn my-reverse [coll]
 (reduce (fn [c x] (conj c x)) ’() coll))

;; doesn’t work because `conj` adds at the end of a vector
(defn my-reverse [coll]
 (reduce (fn [c x] (conj c x)) [] coll))

;; abstract approach (works with a list or a vector)
(defn my-reverse [coll]
 (reduce (fn [c x] (add-first x c)) ’() coll))
Abstraction-based teaching approach

- Students will see both collection-specific and collection-independent functions.
- Collection-independent functions allow focus on problem-solving, make things easier.
- Different collections will be introduced slowly, as needed.
- Understanding the differences between implementation details (collections) and abstraction (sequence) can carry on to Data Structures and Software Development.
Benefits and challenges of teaching Clojure in intro classes

Benefits:

- Clojure has a rich collection of data structures.
- Based on abstraction, teaches good programming skills.
- Used in industry and has a well-developed friendly community.
- Provides opportunities for parallelization.

Challenges:

- Development of beginner-friendly development environment.
- Handling error messages.
- Developing approaches to teaching that present the strengths of Clojure without confusing beginners.
- Developing beginner-friendly documentation and examples.
Acknowledgments and selected references

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